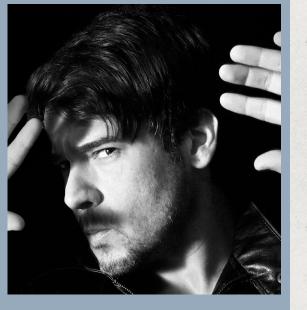
HELLO,



AKÇAY KARAAZMAK

I'm a professional CG generalist, gamedeveloper and composer. My vision is creating unique art and ideas and computer games.

SKILLS

3d Modelling 3d Animation Music Composing Sound Design Visual Fx Post-pro. Programming Creative Design Voxel Art



WORK

HUNGRIGAMES 2022-Present

Lead Level Designer & Music composer

Manages all aspects of the design process, from research and ideation, to creative conceptualization and design.

Make and animate voxel assets in VoxEdit. Level design in The Sandbox GameMaker. Developing game mechanics for the various scripts in the GameMaker.

BLUE ARC STUDIOS 2005-Present Project Manager / Director

Support my team in all development. Developing creative ideas for client projects.

March 31, 1979 akcaykaraazmak@yahoo.com +90 532 704 39 23 Kıbrısşehitleri, Alsancak / Turkey Instagram/akcaykaraazmak

EDUCATION

Computer Engineering Eastern Mediterranean University 1998-2002

MSC - Master in Computer Engineering City of East London 2002-2003

PERSONAL VALUES

Dedication Curiosity Creativity Innovation Responsibility Creative

MY RELEASED GAMES

The Dark Inside Me -2 (5 Jun 2021) store.steampowered.com/app/1263750/The_Dark_Inside_Me__Chapter_II The Dark Inside Me-1 (6 Jun 2018) store.steampowered.com/app/345230/The_Dark_Inside_Me

MY RELEASED FEATURE MOVIE

Reminiscence: IMDB: www.imdb.com/title/tt3036548/

MY TOOLS

3ds Max	*****	Subs. Painter	****
ZBrush	****	PF-Track	****
Mari	****	Studio One	*****
Photoshop	*****	Unreal Engine	****
After Effects	*****	VoxEdit	*****
Premiere	*****	SB GameMaker	*****

LANGUAGES

English ★★★★★ Turkish ★★★★★ Russian ★ German ★

INTEREST

Computer games, Music, Krav Maga, Composing, Sports, Cinema, Anime, Concerts.